Efficient Search-Based Weighted Model Integration

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Abstract

Weighted model integration (WMI) extends Weighted model counting (WMC) to the integration of functions over mixed discretecontinuous domains. It has shown tremendous promise for solving inference problems in graphical models and probabilistic programming. Yet, state-of-the-art tools for WMI are limited in terms of performance and ignore the independence structure that is crucial to improving efficiency. To address this limitation, we propose an efficient model integration algorithm for theories with tree primal graphs. We exploit the sparse graph structure by using search to performing integration. Our algorithm greatly improves the computational efficiency on such problems and exploits context-specific independence between variables. Experimental results show dramatic speedups compared to existing WMI solvers on problems with tree-shaped dependencies.

1 INTRODUCTION

Weighted model counting (WMC) is the task of counting the weighted sum of all satisfying assignments of a propositional logic theory, where weights are associated to models and are typically factorized into the product of weights of individual variables. In recent years, WMC was shown to be an effective solution for addressing probabilistic inference in a wide spectrum of formalisms (Sang et al., 2005; Chakraborty et al., 2014; Ermon et al., 2013; Chavira and Darwiche, 2008; Choi et al., 2013; Van den Broeck and Suciu, 2017; Fierens et al., 2015).

An inherent limitation of WMC is that it can only deal with discrete distributions. In order to overcome this restriction, weighted model integration (WMI) (Belle et al., Guy Van den Broeck Computer Science Department University of California, Los Angeles guyvdb@cs.ucla.edu

2015a) was introduced as a generalization of WMC towards hybrid domains, characterized by both discrete and continuous variables. The formalism relies on satisfiability modulo theory (SMT) (Barrett and Tinelli, 2018) technology, which permits reasoning about the satisfiability of theories involving, for example, linear constraints over reals. WMI works by summing a simple weight function over solutions to Boolean variables and integrating over solutions to the real variables of an SMT theory. Weight functions play the role of (unnormalized) densities, whereas the logic theory captures the structure of the distribution. WMI (or closely related formulations) has recently been applied to a number of nontrivial probabilistic graphical model and programming tasks (Chistikov et al., 2015; Albarghouthi et al., 2017; Morettin et al., 2017; Belle, 2017; Braz et al., 2016).

Both WMI and WMC are sum-of-product problems (Bacchus et al., 2009). In discrete domains, such problems are amenable to a divide-and-conquer approach called search-based inference, where variables are instantiated recursively until the inference problem decomposes. Solving WMC by search, exploiting problem-specific structure, has been shown to be highly effective, in particular on graphical models that exhibit sparsity (Chavira and Darwiche, 2008). However, progress in WMI is far from its Boolean counterpart, and currently does not exploit independence. More generally, exact inference algorithms for hybrid graphical models do not exploit sparsity and structure as much as discrete graphical model inference algorithms.

As a first approach to leverage structure, in this paper, we propose a search-based inference procedure for exact model integration that leverages decomposition to speed up inference. We demonstrate how local structure encoded in SMT theories gives rise to context-specific decomposition during search, reducing the number of models to be generated and integrated over. The integration problem is decomposed into sub-problems by initiating shared variables and recursing independently on the resulting simplified SMT theories. We show how to choose finitely many values to instantiate continuous variables with, and subsequently do polynomial interpolation to recover exact answers to WMI problems. Our complexity analysis proves the first tractability result for a nontrivial class of WMI problems. Moreover, our experimental evaluation confirms that the approach is drastically faster than existing alternatives on WMI problems with sparse, tree-shaped primal graphs.

2 BACKGROUND

We assume that the reader is familiar with propositional logic and the SAT problem (Biere et al., 2009). Model counting (#SAT) is the task of counting the number solutions (models) to a given SAT problem (Gomes, 2009). Weighted model counting (WMC) generalizes this task by summing weights associated with individual SAT solutions. It is widely used as tool for probabilistic reasoning (Sang et al., 2005; Chavira and Darwiche, 2008; Ermon et al., 2013; Chakraborty et al., 2014; Fierens et al., 2015; Van den Broeck and Suciu, 2017).

Satisfiability Modulo Theories (SMT) generalizes SAT to determining the satisfiability of a formula with respect to a decidable background theory. In particular, we will consider quantifier-free SMT formulas in the theory of linear arithmetic over the reals, or SMT(\mathcal{LRA}). Here, formulas are Boolean combinations of atomic propositions (e.g., a, b), and of atomic \mathcal{LRA} formulas over real variables (e.g., x < y + 5). Variable instantiations are denoted as b^* or x^* . Sets are denoted in boldface.

Example 2.1. For a house i, let $price_i$ be its price and $sqft_i$ its square footage. We can build a simple $SMT(\mathcal{LRA})$ formula γ_i of the relationship between these real variables as follows.

$$\gamma_i = \begin{cases} (price_i < 10 \cdot sqft_i + 1000) \\ \lor (price_i < 20 \cdot sqft_i + 100) \\ (0 < price_i < 3000) \land (0 < sqft_i < 200) \end{cases}$$

The corresponding solution space is depicted in Figure 1.



Figure 1: Feasible region of SMT theory γ_i from Example 2.1

Weighted model integration (WMI) generalizes WMC to support SMT(\mathcal{LRA}) formulas and real variables (Belle et al., 2015a). In its simplest form, model integration (MI) or #SMT (Chistikov et al., 2015) simply computes the volume of the solution space. For example, the green area in Figure 1 is 430,250. General WMI is defined as follows (Belle et al., 2015a; Morettin et al., 2017).

Definition 2.2. Suppose we have n real variables x, m Boolean variables b, an SMT(\mathcal{LRA}) formula $\theta(x, b)$, ranging over x and b, and a weight function w(x, b)that maps variable instantiations to real weights. Then, weighted model integration (WMI) computes

WMI
$$(\theta, w \mid \boldsymbol{x}, \boldsymbol{b}) = \sum_{\boldsymbol{b}^{\star} \in \mathbb{B}^m} \int_{\theta(\boldsymbol{x}, \boldsymbol{b}^{\star})} w(\boldsymbol{x}, \boldsymbol{b}^{\star}) d\boldsymbol{x}.$$

That is, the WMI is obtained by summing over every instantiation (total truth assignment) b^* to the Boolean variables, and integrating $w(x, b^*)$ over the set of solutions $\{x^* \mid \theta(x^*, b^*) \text{ is SAT}\}$.

Weight functions w are usually defined as products of literal weights (Belle et al., 2015a; Chavira and Darwiche, 2008). That is, for some set of literals \mathcal{L} we are given a set of per-literal weight functions $\mathcal{P} = \{p_{\ell}(\boldsymbol{x})\}_{\ell \in \mathcal{L}}$. When literal ℓ is satisfied in a world, denoted $\boldsymbol{x} \wedge \boldsymbol{b} \models \ell$, that world's weight is multiplied by $p_{\ell}(\boldsymbol{x})$. Formally,

$$w(\boldsymbol{x}, \boldsymbol{b}) = \prod_{\substack{\ell \in \mathcal{L} \\ \boldsymbol{x} \wedge \boldsymbol{b} \models \ell}} p_{\ell}(\boldsymbol{x})$$

When all variables are Boolean (i.e., $x = \emptyset$), the perliteral weights $p_{\ell}(x)$ are constants and we retrieve the original definition of WMC as a special case (Chavira and Darwiche, 2008). In this paper, we assume that all per-literal weights are polynomials. This setting is expressive enough to approximate any continuous distribution (Belle et al., 2015a). Moreover, we will show that this class of weight functions is well-behaved. In particular, it allows for a natural reduction to unweighted model integration and is amenable to efficient integration.

Example 2.3. Consider a formula $(b \lor \neg b) \land \gamma_i$ where b is a Boolean variable and γ_i is as defined in Example 2.1. Consider the set of literals $\mathcal{L} =$ $\{b, (0 < price_i < 3000)\}$ and per-literal weight functions $\mathcal{P} = \{p_b, p_{(0 < price_i < 3000)}\}$, with $p_b(\mathbf{x}) = 1.5$ and $p_{(0 < price_i < 3000)}(\mathbf{x}) = price_i^2$. Then, in worlds where both literals in \mathcal{L} are satisfied, our weight function is

$$p_b(price_i, sqft_i) \cdot p_{(0 < price_i < 3000)}(price_i, sqft_i)$$

= 1.5 \cdot price_i^2.

In worlds where b is false and only $(0 < price_i < 3000)$ is satisfied, the weight function is $price_i^2$.

WMI was introduced as a tool for hybrid probabilistic reasoning. Indeed, the weight of each world can be interpreted as an unnormalized density, and the WMI is its partition function subject to the logical constraints. Under these semantics, suppose that we are interested in the probability of query $q = price_i < 2000$ in house price model γ_i . That probability can be computed as the ratio of two WMI problems: $\Pr(q) = \text{WMI}(\gamma_i \land q) / \text{WMI}(\gamma_i) = 350,250/430,250 = 81.4\%$.

Exact WMI Solvers The first solver for exact WMI (Belle et al., 2015a) (BC) was a proof-of-concept relying on a simple block-clause strategy. It iteratively generates new models of a Boolean abstraction of the SMT formula. Each model individually is easily integrated using tools such as LATTE (Baldoni et al., 2011; De Loera et al., 2013). Belle et al. (2016) proposed an allsatisfying-assignments-based solver (ALLSMT). Unfortunately, enumerating models of the SMT abstraction is prohibitive in practice – there are exponentially many models, and enumerating them does not exploit structural properties of the SMT theory such as independence. Improvements to this algorithm include knowledgecompilation-based solvers (Kolb et al., 2018) (XADD), and predication-abstraction solvers (Belle et al., 2016; Morettin et al., 2017) (PA). Nevertheless, most WMI solvers come with no tractability guarantees and still enumerate Boolean models even when there is abundant independence structure, as we will show next.

3 STRUCTURE IN WMI PROBLEMS

This section shows how to reduce WMI to model integration (MI) problems whose structural independence properties can be captured by graph abstractions.

3.1 INDEPENDENCE

We begin by motivating why we want to exploit independence structure during probabilistic reasoning.

Example 3.1. Consider n houses, and conjoin the theory γ_i from Example 2.1 n times, once for each house, into a larger SMT(\mathcal{LRA}) theory $\gamma = \bigwedge_{i=1}^n \gamma_i$. The n houses are independent, because no formula in γ connects the properties of different houses. Therefore, it is clear that the WMI of γ can be computed by multiplying the WMI of each individual theory γ_i . Figure 2 takes the weight function w to be 1 and compares existing WMI solvers on this simple problem. No existing solver is able to exploit the extreme independence structure in γ . The algorithm we propose in this paper (SMI), however, runs in linear time, as expected by the trivial factorization.

This explosion in runtime is due to the fact that existing solvers ignore independence between variables in the SMT(\mathcal{LRA}) theory. However, in discrete graphical



Figure 2: WMI runtime on independent model in Example 3.1.



Figure 3: Primal graph and search tree for $(y \lor x_1) \land (y \lor x_2)$.

models and WMC, leveraging independence to decompose problems is at the core of all exact inference methods, and search-based algorithm in particular (Darwiche, 2009; Dechter and Mateescu, 2007). Specifically, exact discrete inference methods *create* independence even when it is not immediately present, by performing a case analysis on selected discrete variables, initializing them to all values, and simplifying the model. Through this process, search-based inference algorithm induce and exploit context-specific independence (Boutilier et al., 1996). The decompositions afforded by (conditional and context-specific) independence tremendously reduce the computational cost of inference. Example 3.1 illustrated that this intuition carries over to WMI problems.

In what follows, we first describe the graph abstraction of SMT theories that characterizes dependencies between variables. These form the basis of our algorithm. Second, we show how WMI in hybrid domains can be reduced to unweighted MI in real domains. Hence, the solver we develop in this paper will target MI problems.

3.2 GRAPH ABSTRACTIONS OF SMT

Primal graphs are often used to characterize variable dependencies. For the example Boolean CNF formula $\theta_B = (y \lor x_1) \land (y \lor x_2)$ the primal graph is shown in Figure 3a. Its edges encode that variable pairs (y, x_1) and (y, x_2) appear in the same clause, while (x_1, x_2) never appear together, and are thus independent given y. Similarly, we will use primal graphs for SMT theories to capture variable dependency information as follows.



Figure 4: Primal graph and feasible region from Example 3.3.

Definition 3.2. (*Primal graph of SMT*) The primal graph of an SMT(\mathcal{LRA}) CNF is an undirected graph whose vertices are all variables and whose edges connect any two variables that appear in the same clause.

Example 3.3. Consider the following theory θ_n .

$$\theta_n = \begin{cases} (-1 \le y \le 1) \land (-0.5 \le x_1, \cdots, x_n \le 0.5) \\ (x_i + 1 \le y) \lor (y \le x_i - 1), \text{ for all } i \in [n] \end{cases}$$

Figure 4 shows its primal graph and solution space.

While there are many flavors of *search-based* exact inference, including recursive conditioning (Darwiche, 2001), DPLL model counting (Sang et al., 2005), knowledge compilation (Chavira and Darwiche, 2008), and SumProd algorithms (Bacchus et al., 2009), we use the And/Or-search framework to illustrate the concept (Nilsson, 1982; Dechter and Mateescu, 2007).

The And/Or search algorithm for WMC problems recursively simplifies a discrete counting problem by alternating between two steps. The first (OR) step selects a Boolean variable and tries to instantiate it to both true and false (we will later see how to choose the variable). The second (AND) step finds ways of partitioning the WMC problem into independent sub-problems that can be solved separately. Such sub-problems are introduced by instantiating variables in the OR step in a way that creates independence. The OR step is also called the Shannon expansion. The AND step is also referred to as component caching (Sang et al., 2005) or detecting decomposability (Chavira and Darwiche, 2008).

This process is illustrated in Figure 3b for the earlier Boolean CNF θ_B . Circles denote OR-step variables whose square-node children are its instantiations. After instatiating y, the search tree creates independent problems for x_1 and x_2 . This independence can be read off directly from the primal graph in Figure 3a.

Search-based algorithms (with caching) are known to run efficiently on WMC problems with a tree or tree-like primal graph (Darwiche, 2009; Bacchus et al., 2009).

3.3 MODEL INTEGRATION IS ALL YOU NEED

This section casts hybrid WMI problems into model integration problems over only real variables. We consider the case where per-literal weight functions are monomials – functions of the form $\beta x_1^{\alpha_1} \cdots x_n^{\alpha_n}$ over real variables x_i where $\beta \in \mathbb{R}$ and $\alpha_i \in \mathbb{N}$. We further assume that literals in \mathcal{L} also appear in the theory, and that literals and their weights range over the same real variables.

We first show that any WMI problem with Boolean variables can be reduced to a WMI problem without Booleans. Then we show that WMI problems with perliteral weights can be reduced to an unweighted model integration problem where the weight function is 1.

Proposition 3.4. For each problem WMI($\theta, w \mid x, b$) there exists an equivalent problem WMI($\theta', w' \mid x'$) without Boolean variables **b** such that

 $WMI(\theta, w \mid \boldsymbol{x}, \boldsymbol{b}) = WMI(\theta', w' \mid \boldsymbol{x}')$

and the primal graphs of θ and θ' are isomorphic.

Without loss of generality, the previous proposition lets us focus on WMI problems with no Boolean variables.

Certain weight functions can also be reduced as follows.

Proposition 3.5. For each problem WMI(θ , $w \mid x$) with per-literal weights w as defined in this section, there exists an equivalent unweighted problem MI($\theta' \mid x'$) s.t.

$$WMI(\theta, w \mid \boldsymbol{x}) = MI(\theta' \mid \boldsymbol{x}').$$

Moreover, theories θ and θ' have identical primal graph treewidth (Robertson and Seymour, 1986).

Both reductions can be constructed in polynomial time. Similar efficient reductions exist for arbitrary polynomial weight functions, but can slightly increase treewidth.

Example 3.6. Consider the SMT(\mathcal{LRA}) theory $(b \lor \neg b) \land \gamma_i$ with its literal set \mathcal{L} and per-literal weight functions \mathcal{P} as defined in Example 2.3. There exists an equivalent model integration problem MI($\delta \mid \mathbf{x} \cup \{\lambda_b, z_b, z_i^{(1)}, z_i^{(2)}\}$) with a weight function of 1 and without Boolean variables. Its SMT(\mathcal{LRA}) theory is

$$\delta = \begin{cases} \gamma_i \wedge (-1 < \lambda_b < 1) \\ \lambda_b > 0 \Rightarrow (0 < z_b < 1.5) \\ \neg(\lambda_b > 0) \Rightarrow (0 < z_b < 1) \\ \wedge_{j=1,2} (0 < z_i^{(j)} < price_i). \end{cases}$$

Note that the primal graph of δ remains a tree.

4 SEARCH-BASED MI

The goal of our work is to take advantage of the independence structure in $SMT(\mathcal{LRA})$ theories to reduce the computational cost of model integration. Our solution is to exploit context-specific independence by search.



Figure 5: Continuous search trees for θ_2 from Example 3.3.

One obstacle is that to introduce independence in discrete search, we instantiate a variable with all values in its domain. Unfortunately, when the variable has a real domain (e.g., $y \in [0, 1]$), we cannot instantiate it with every value in its domain, since there are uncountably many (see Figure 5a). This basic limitation has precluded the use of search-based inference in continuous graphical models.

We overcome this problem by observing that MI is integration over a piecewise polynomial, which can be fully recovered from a finite number of points. Specifically, for real variable x in theory θ , if we instantiate the variable x with a value α , then the MI of theory $\theta \land (x = \alpha)$ is the density of WMI(θ , w) at $x = \alpha$. Recall the fact that a polynomial function f with degree d defined over an interval I is uniquely defined by its values at d + 1distinct points in interval I, and that a closed-form expression for f can be recovered exactly and efficiently.

Consider again the theory γ_i from Example 2.1. As shown in Figure 1, function $f(\alpha) = MI(\gamma_i \wedge (sqft_i = \alpha))$ is a piecewise polynomial with three intervals. We can recover all three polynomials from a finite number of points, and thus obtain the integration of $f(\alpha)$, that is, the model integration $MI(\gamma_i)$. This motivates the searchbased model integration algorithm we develop next.

4.1 VARIABLE INSTANTIATION

We first show that when per-literal weight functions \mathcal{P} are polynomials, WMI of theory θ can be obtained by doing search with finite instantiations on real variables.

Proposition 4.1. Let x be a real variable in SMT(\mathcal{LRA}) theory θ . Suppose that per-literal weight functions \mathcal{P} are polynomials. Then WMI is an integration over a univariate piecewise polynomial p(x), that is,

WMI
$$(\theta, w \mid \boldsymbol{x}, \boldsymbol{b}) = \int_{I} p(x) dx$$
 (1)

where piecewise polynomial p(x) is integrated over set $\{x^* \mid \exists \hat{x^*}, \exists b^* \ s.t. \ \theta(x^*, \hat{x^*}, b^*) \ is \ SAT\}$ denoted by I.



Figure 6: Piecewise polynomial p(y) as defined in Proposition 4.1 for theory θ_2 from Example 3.3, whose integration is $MI(\theta_2)$. The two polynomials $p_-(y)$ and $p_+(y)$ are unknown, but we can recover them from a finite number of points.

The set I is a union of disjoint supports of piecewise polynomial p(x). We refer to these intervals as "pieces". To describe our model integration algorithm, we first assume in this section that these intervals and their polynomial degrees are given. Our method to explicitly find these intervals and degrees will be given in Section 4.2.

Although Proposition 4.1 holds for WMI problem with polynomial per-literal weight functions in general, we use the insights from Section 3.3 to only focus on model integration problems. For interval set I defined in Proposition 4.1, suppose we are given the interval pieces $[l, u] \in I$ and degrees d of their associated polynomials. If we instantiate the real variable x with d + 1 distinct values in each piece [l, u] of degree d, and solve any subproblems recursively, we can recover polynomial $p_{l,u}(x)$ defined on interval [l, u] by polynomial interpolation on d+1 points. Finally, model integration of the full theory θ can be computed as follows.

$$\mathrm{MI}(\theta, w \mid \boldsymbol{x}, \boldsymbol{b}) = \sum_{[l,u] \in I} \int_{l}^{u} p_{l,u}(x) \mathrm{d}x.$$
(2)

For example, consider theory θ_2 from Example 3.3. We can interpret MI(θ_2) as an integration over piecewise polynomial p(y) whose intervals [-1, -0.5] and [0.5, 1] both have associated degree two. After instantiating y to three values in each interval, we get two independent sub-MI problems that contain variable x_1 and variable x_2 respectively. By solving these sub-problems, we obtain three points fitted by each polynomial $p_-(y)$ and $p_+(y)$ as shown in Figure 6. Therefore, we can recover both by polynomial interpolation and can obtain MI(θ_2) by Equation 2. Figure 5b depicts the search space of this algorithm on interval [0.5, 1].

The above discussion has shown that for model integration problems, we can instantiate a real variable to finitely many values, decompose the problem into independent parts, and then solve the sub-problems recursively. Algorithm 1 follows exactly this strategy for search-based model integration. Details on caching to speed up the algorithm are included in Appendix B. The remaining problem is how to exactly obtain pieces [l, u]

Algorithm 1 MI: Search-based MI **Input:** T: pseudo tree, θ : SMT(\mathcal{LRA}) theory **Output:** *p*: MI of theory θ 1: if T is a forest of trees T' then 2: $\theta' \leftarrow$ sub-theories containing variables in T'3: return $\prod_{T'} MI(T', \theta')$ 4: $p = 0, r = root(T), ST_r = set of subtrees below r$ 5: $I = \text{PE}_N\text{ODE}(\theta, r)$ \triangleright defined later in Sec. 4.2. 6: for all polynomial piece $\{[l, u], d\} \in I$ do select d + 1 distinct values α_i 's in [l, u]7: $y_i \leftarrow \text{MI}(ST_r, \theta \mid_{(r=\alpha_i)})$ $p_{l,u}(x) \leftarrow \text{polynomial interpolation on } (\alpha_i, y_i)\text{'s}$ 8: 9: 10: $p = \sum_{[l,u] \in I} \int_{l}^{u} p_{l,u}(x) \mathrm{d}x$ 11: **Return** p

and their associated degrees d. We show our solution to this problem in the following section.

4.2 FINDING PIECES VIA CRITICAL POINTS

Recall that by Proposition 4.1, WMI of SMT(\mathcal{LRA}) theory θ can be rewritten as WMI($\theta, w \mid x, b$) = $\int_I p(x) dx$ where function p(x) is a piecewise polynomial, set I is a union of disjoint support of polynomials in p(x), and each piece $[l, u] \in I$ is associated with a polynomial degree d. We hope that when a real variable x in theory θ is chosen to be instantiated, we can find all pieces and their associated polynomial degrees for piecewise polynomial p(x). It turns out that this can be achieved. We will first describe our method in a basic case where there are only two real variables in the theory. We then extend this approach to theories with tree primal graphs.

4.2.1 Base Case: Pieces of Two Real Variables

First we investigate a simple case where there are only two real variables in SMT(\mathcal{LRA}) theory θ , denoted by x and y respectively. Recall that we are solving an unweighted model integration problem. We would like to find pieces and associated polynomial degrees for real variable x such that we can instantiate x as in Section 4.1:

$$p(x) = \int_{\theta(x,y)} 1 \, \mathrm{d}y = \sum_{[l(x),u(x)] \in I(x)} \int_{l(x)}^{u(x)} 1 \, \mathrm{d}y$$
$$= \sum_{[l(x),u(x)] \in I(x)} (u(x) - l(x))$$

where set I(x) is defined as

$$\{[l(x), u(x)] \mid \forall y \in [l(x), u(x)], \theta(x, y) \text{ is SAT}\}.$$
 (3)

That is, for any fixed value x^* , the set $I(x^*)$ consists of intervals of consistent values for variable y. We can view

the set I(x) as an integration bound set of integration bounds [l(x), u(x)].

For any piece [l, u] of piecewise polynomial p(x), the two values x = l and x = u are endpoints of the piece only if integration bound set I(x) changes at these points, since the piecewise polynomial p(x) is defined by these bounds. That is, for arbitrarily small ϵ , we have $I(l - \epsilon) \neq I(l + \epsilon)$, and it also holds at point x = u. We formally define critical points below.

Definition 4.2. (*Critical Point*) Let θ be an SMT(\mathcal{LRA}) theory with two real variables, and denote one of the real variables by x. Let I(x) be an integration bound set defined in Equation 3. Then x = a is a critical point if for arbitrarily small ϵ , it holds that $I(l - \epsilon) \neq I(l + \epsilon)$.

Remark. The comparison of set I(x) is done symbolically. That is, for two distinct value α , β , we say $I(\alpha) = I(\beta)$ if they have the same set of symbolic integration bounds. For example, if at $x = \alpha$, $I(x) = \{[1, x]\}$ and at $x = \beta \neq \alpha$, $I(x) = \{[1, x]\}$, it holds that $I(\alpha) = I(\beta)$. However, if at $x = \alpha$, $I(x) = \{[1, x]\}$ and at $x = \beta$, $I(x) = \{[x, 2]\}$, then we say $I(\alpha) \neq I(\beta)$.

Our idea is that, if we can find all critical points $x = \alpha$ where the set I(x) changes, then we can partition real domains of x into disjoint intervals, such that any support of piecewise polynomial p(x) is either one of these intervals or a union of some intervals. For the resulting interval [l, u], we can apply an SMT(\mathcal{LRA}) solver to $\theta' = \theta \land (l \le x \le u)$ to check whether it is a satisfiable piece of function p(x); if this is true, we can obtain the polynomial degree of $p_{l,u}(x)$ defined over this piece by simply traversing theory θ' . We summarize this procedure as PE_EDGE in Algorithm 2.

4.2.2 General Case: Pieces of Tree Structures

Given an SMT(\mathcal{LRA}) theory θ with primal graph G as a tree, our goal is to enumerate pieces and their associated degrees for the root variable r, building on the algorithm we developed in the base case above. It turns out that enumerating pieces in tree primal graph can be done through search.

Specifically, we first partition theory θ into sub-theories $\theta_{r,c}$ and θ_{G_c} for each c, such that $\theta = \bigwedge_c (\theta_{r,c} \land \theta_{G_c})$, variables c are the child variables of root r, and graph G_c is the sub-tree rooted at variable c. Each theory $\theta_{r,c}$ contains only variables r and c, on which we can apply the enumeration we develop in basic case, and each theory θ_{G_c} contains only variables in sub-tree G_c . This is possible provided that the primal graph of theory θ has a tree structure. This is also why our algorithm is restricted to SMT(\mathcal{LRA}) theories with tree primal graphs.

Algorithm 2 PE_EDGE – For Two Variable Theory

Input: θ : SMT(\mathcal{LRA}) theory with two real variable I: interval and degree tuples of variable y**Output**: I_x : pieces and degrees for variable x

- 1: $B \leftarrow$ collect integration bounds on variable y
- 2: $X \leftarrow$ set of solutions for any two bounds in B3: for all interval [l, u] resulting from X do
- if SMT($\theta \land (l \le x \le u)$) then 4:
- 5:
- $\{(l_y, u_y, d)\} \leftarrow \text{get_bounds_and_degree}(y,$ $\theta \wedge (l \leq x \leq u), I)$
- $I_x \leftarrow I_x \cup ([l, u], d = \max\{d' \mid d' =$ 6: $get_degree(l_y, u_y, d)\})$
- 7: **Return** I_x

For each child variable c, we first obtain its pieces with respect to theory θ_{G_c} in a recursive way. Then we can apply our enumeration algorithm for two-variable theory PE_EDGE to theory $\theta_{r,c}$ with the given pieces of variable c. What we would get are sets of pieces for each child variable c. To be consistent with theory θ , we need to take intersections of these sets which we refer to as the shattering operation. Finally, the resulting intersections are pieces and polynomial degrees for root variable r. We provide more details of this procedure called PE_NODE in Algorithm 3 in Appendix C.

As described above, our piece enumeration algorithm is applicable to model integration problems for theories with tree primal graphs. Moreover, it is also applicable to WMI problems whose SMT theory has a tree primal graph and whose per-literal weights are monomials as described in Section 3.3, because then our reduction algorithm from WMI to MI can preserve the tree structure of the primal graph.

4.3 COMPLEXITY ANALYSIS

Our search algorithm for model integration needs to choose which variables to instantiate first. This choice can be based on a tree data structure that orders the variables. Such a tree characterizes the computational complexity as it does for discrete And/Or search algorithms.

We first formally defined the tree that gives order to the variable instantiations and guides the search.

Definition 4.3. (Pseudo Tree) Given an undirected graph G with vertices and edges (V, E_G) , a pseudo tree for G is a directed rooted tree T with vertices and edges (V, E_T) (i.e., the same set of vertices as G), s.t. any edge e that is in G but not in T must connect a vertex in T to one of its ancestors.

That is, edge $e = (v_1, v_2)$ such that $e \in E_G$ and $e \notin E_T$ implies that either vertex v_1 is an ancestor of vertex v_2 in T or vertex v_2 is an ancestor of vertex v_1 in T.

We perform a complexity analysis on the search space generated during model integration by our algorithm. Since our algorithm performs model integration by search, the time and space complexity of our algorithm on a theory without Boolean variables is described by the size of the search space during integration. Discussions here do not take caching into consideration.

Theorem 4.4. (Size Of Search Space) Consider an $SMT(\mathcal{LRA})$ theory θ with a tree-shaped primal graph with height h_p , and a pseudo tree T with l leaves and height h_t . Let c be the number of \mathcal{LRA} literals in θ , and n be the number of real variables. Then the size of the search space generated by our algorithm is $O(l \cdot (n^3 \cdot c^{h_p})^{h_t}).$

Hence, we can conclude that the complexity of our algorithm is bounded exponentially by tree heights of both the primal graph and pseudo tree. In fact, for any treeshaped primal graph, we can always choose a pseudo tree whose height h_t is $O(\log n)$ to guide the search (Dechter and Mateescu, 2007). Moreover, the number of leaves in pseudo tree T is no larger than the number of nodes n. Then we have the following corollary.

Corollary 4.5. Following the notation in Theorem 4.4, with properly chosen pseudo tree T whose tree height h_t is of size $O(\log n)$, the size of the search space generated by our algorithm is $O(n^{3\log n + 1 + \log c \cdot h_p})$.

Therefore, the complexity of our algorithm is mainly decided by tree heights of primal graphs h_p . In the worst case when tree primal graphs have tree height of size O(n), for instance a path graph, whose tree height is n when choosing the starting node to be root, the worstcase complexity of our algorithm is $O(n^{n \log c})$ by Corollary 4.5. That is, the time complexity is worst-case superexponential.

In cases when the tree primal graph has tree height of size $O(\log n)$, the complexity of our algorithm is $O(n^{(3+\log c)\log n+1})$ which is of quasi-polynomial complexity, and considered to be efficient. Trees with tree height of size $O(\log n)$ are a general class of trees and also general in modeling. Balancing trees like AVL trees and full k-ary trees are of tree height $O(\log n)$. Another example is a star graph, which has one internal node and all other nodes as leaves. This graph corresponds to the well-known naive Bayes structure for directed graphical models. It is the primal graph of a theory modeling independent variables predicting one and the same dependent (class) variable. The tree height of star graphs is constant 1 when choosing the internal node as root. Hence, our algorithm runs efficiently on such WMI problems.



Figure 7: (a)-(c) Model integration execution time on $SMT(\mathcal{LRA})$ with tree primal graphs. (d)-(f) Example tree primal graphs.

5 EMPIRICAL EVALUATION

We analyze the performance of our search-based model integration algorithm on $SMT(\mathcal{LRA})$ theories with tree primal graphs. First, we show that our algorithm is efficient for theories whose primal graphs has constant tree heights, or tree heights of log scale w.r.t. the number of real variables n. For theories whose primal graph has tree heights O(n), the cases where our algorithm has superexponential worst-case complexity in theory, empirical results show that our algorithm still runs efficiently. We also consider a more complex house price model where house sizes are dependent, as opposed to those in Example 3.1. Moreover, the house price model has non-trivial weight functions where our algorithm first cast it into a model integration problem as described in Section 3.3. We compare our algorithm to several WMI solver benchmarks and conclude that our algorithm significantly outperforms existing solvers on these benchmarks.

Benchmarks We compare our algorithm (SMI) with other WMI solvers. The block-clause-strategy-based solver (BC) (Belle et al., 2015a) iteratively generates new models by adding the negation of the latest model to the formula for the following iteration. The all-satisfying-assignments-based solver (ALLSMT) (Belle et al., 2016) first generates the set of all \mathcal{LRA} -satisfiable total truth assignments on atoms that propositionally satisfy the theory. The predicate-abstraction-based solver (PA) (Moret-tin et al., 2017) exploits the power of SMT-based predicate abstraction to reduce the number of models to be integrated over. The extended algebraic-decision-diagram-based solver (XADD) (Kolb et al., 2018) uses a circuit-based compilation language and exploits that cir-

cuit structure during integration.

5.1 TREE PRIMAL GRAPHS

We investigate the performance of our algorithm on $SMT(\mathcal{LRA})$ theories with three types of tree primal graphs: 1) star graphs, consisting of one center node connected to all other nodes, where any two other nodes are disconnected; 2) full 3-ary trees, whose non-leaf vertices have exactly 3 children and all levels are full except for some rightmost position of the bottom level; 3) path graphs, consisting of linearly connected nodes. These structural constraints arise naturally in data and many graphical modeling problems.

For each graph type, given a number of nodes n, we introduce n real variables $\boldsymbol{x} = \{x_0, x_1, \cdots, x_{n-1}\}$ with bounded domains $\forall i, (-1 \leq x_i \leq 1)$. Denote the graph by G = (V, E) where $V = \{0, 1, \cdots, n-1\}$ is the vertex set and $E = \{(i, j), i, j \in V\}$ is the edge set. We perform model integration for the following theory and increasing values of n.

$$\theta(\boldsymbol{x}) = \begin{cases} \wedge_{i \in V} (-1 \le x_i \le 1) \\ \wedge_{(i,j) \in E} ((x_i + 1 \le x_j) \lor (x_j \le x_i - 1)) \end{cases}$$

Figure 7 shows example primal graphs and the execution time of the experiments, using our algorithm as well as other WMI solvers.

For model integration over theories with three types of tree primal graphs, our algorithm significantly outperform other WMI solvers in terms of execution time. The runtime curves of other solvers grow seemingly exponentially while our curve grows slowly with the number of real variables. For theories with star graphs and



(a) WMI runtime on house price models. (b) Primal graph

Figure 8: Runtime and primal graph for house price model.

full 3-ary trees as primal graphs, the time curves of our algorithm are consistent with our complexity analysis in Section 4.3 claiming that our algorithm has quasipolynomial complexity. For theories with path graphs as primal graphs, which are still sparse graphs, we perform caching and our runtime curve grows slowly, even though our worst-case analysis allows for a superexponential time complexity.

5.2 HOUSE PRICE $SMT(\mathcal{LRA})$ MODEL

In Example 3.1 we performed model integration for multiple houses based on extreme independence assumptions. Now we consider a more complicated case where houses are not independent and there are Boolean variables in the SMT(\mathcal{LRA}) model. Moreover, we choose non-trivial per-literal weight functions for the model in order to evaluate our algorithm for reducing WMI problems to unweighted model integration problems.

Specifically, we now consider n houses that are located along a street. Each house i has its price and square footage model as in Example 2.1. Additionally, we enforce the constraint that square footage between two neighboring houses should not vary too much and we use a Boolean variable b to indicate whether or not these houses are located in an urban area. This gives the following SMT(\mathcal{LRA}) theory.

$$\gamma_{street} = \begin{cases} (b \lor \neg b) \land_{i=1}^{n} \gamma_i \\ \land_{i=1}^{n-1} (sqft_i \le sqft_{i+1} + offset) \end{cases}$$

where offset is a constant characterizing maximum difference in square footage between two neighboring houses. For weight function w, consider the set of literals $\mathcal{L} = \{b\} \cup \{(0 < price_i < 3000) \mid i = 1, \dots, n\}$ and per-literal weight functions $\mathcal{P} = \{p_b\} \cup \{p_{(0 < price_i < 3000)} \mid i = 1, \dots, n\}$, with $p_b(\mathbf{x}) = 1.5$ and $p_{(0 < price_i < 3000)}(\mathbf{x}) = price_i^2$ for all i. Then, in worlds where all literals in \mathcal{L} are satisfied, our weight function is $1.5 \prod_{i=1}^{n} price_i^2$. In worlds where b is false but other literals are satisfied, the weight function is $\prod_{i=1}^{n} price_i^2$. Figure 8 shows an example primal graph and WMI runtime results for this house price model.

6 RELATED WORK & CONCLUSIONS

SMT (Barrett et al., 2010) has been one of the most prominent advances in automated reasoning and many efficient SMT solvers have been built (De Moura and Bjørner, 2008; Barrett et al., 2011; Cimatti et al., 2013; Dutertre, 2014). The counting version of SMT, that is #SMT, and in particular #SMT(\mathcal{LA}) is a fundamental problem in quantitative program analysis (Liu and Zhang, 2011; Geldenhuys et al., 2012; Filieri et al., 2014; Phan et al., 2014; von Gleissenthall et al., 2015; Filieri et al., 2015). The #SMT(\mathcal{LA}) problem is known to be #P-hard (Valiant, 1979), as is model counting. Although the focus of this paper is on exact inference, there also exist notable approximate solutions to #SMT(\mathcal{LA}) and WMI (Ma et al., 2009; Belle et al., 2015b; Chakraborty et al., 2016; Chistikov et al., 2017).

Braz et al. (2016) propose an algorithm called SGDPLL(T) for solving probabilistic inference modulo theories while also generating simpler sub-problems. They do so by case analysis on integer-variable SMT literals, and do not support WMI problems for SMT(\mathcal{LRA}). Similar to our observation that WMI problems can be reduced to MI problems, for WMC problem, Chakraborty et al. (2015) propose a method to reduce WMC to unweighted model counting problems, which allows them to exploit advances in model counting.

Morettin et al. (2017) enumerate integrable spaces by predicate abstraction and allow general weight functions. Kolb et al. (2018) use case functions as weights, which still permits compilation into XADD circuits. Weight functions in these two cases are not consistent with the factorization structure of the SMT sentence. The factorization structure is a crucial aspect of efficient inference, and its isolation to the logical part of WMC/WMI is considered to be an advantage, facilitating solver building. Our definition of factorized weight functions is similar to Belle et al. (2015a) and Zuidberg Dos Martires et al. (2019). Belle et al. (2016) exploit independence in WMI problems that are trivially equivalent to WMC problems.

In this paper we proposed a search-based WMI algorithm that exploits structural independence properties to improve efficiency. For WMI on SMT(\mathcal{LRA}) theories with tree primal graphs and piecewise polynomial weight functions, our algorithm decomposes WMI problem during search. Complexity analysis shows that for balanced tree primal graphs, our algorithm yields quasipolynomial complexity. Experimental comparisons confirm a drastic efficiency improvement.

Acknowledgement

The authors would like to thank Brendan Juba for discussions on critical points. This work is partially supported by NSF grants #IIS1657613, #IIS-1633857, #CCF-1837129, DARPA XAI grant #N66001-17-2-4032, NEC Research and a gift from Intel.

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A Proofs

A.1 Proof of Proposition 3.4

Proof. (Proof of Proposition 3.4)

Consider the most basic case when there is only one Boolean variable *b* in theory θ . Let θ' be an SMT(\mathcal{LRA}) theory defined as follow

$$\theta' = \theta\{b : \lambda_b\} \land (-1 \le \lambda_b \le 1)$$

where $\theta\{b : \lambda_b\}$ is obtained by replacing all atom b by $0 < \lambda_b$ and replacing all its negation $\neg b$ by $\lambda_b < 0$ in theory θ .

Recall that weight functions are defined by a set of literals \mathcal{L} and a set of per-literal weight functions $\mathcal{P} = \{p_{\ell}(\boldsymbol{x})\}_{\ell \in \mathcal{L}}$. When literal ℓ is satisfied in a world, denoted $\boldsymbol{x} \wedge \boldsymbol{b} \models \ell$ and then weights are defined as follows

$$w(\boldsymbol{x}, \boldsymbol{b}) = \prod_{\substack{\ell \in \mathcal{L} \\ \boldsymbol{x} \wedge \boldsymbol{b} \models \ell}} p_{\ell}(\boldsymbol{x})$$

Let \mathcal{L}' be a set of literals obtained by replacing Boolean literal *b* by $0 < \lambda_b$ and replacing its negation $\neg b$ by $\lambda_b < 0$ in theory θ as we do for theory. For the set of perliteral weight functions \mathcal{P}' , we define it for introduced real variable λ_b by $p_{(\lambda_b>0)} = p_b$ and $p_{(\lambda_b<0)} = p_{\neg b}$.

Then we have that for any x^* ,

$$w'(\boldsymbol{x}^*, \lambda_b) = \begin{cases} w(\boldsymbol{x}^*, b), & 1 > \lambda_b > 0\\ w(\boldsymbol{x}^*, \neg b), & -1 < \lambda_b < 0 \end{cases}$$

By definition of WMI, we write $WMI(\theta, w \mid x, b)$ in its integration form as follows.

WMI(
$$\theta, w \mid \boldsymbol{x}, \boldsymbol{b}$$
)
= $\int_{\theta(\boldsymbol{x}, b)} w(\boldsymbol{x}, b) d\boldsymbol{x} + \int_{\theta(\boldsymbol{x}, \neg b)} w(\boldsymbol{x}, \neg b) d\boldsymbol{x}$

For the first term in the above equation, we can rewrite it s.t. Boolean variable b is replaced by real variable λ_b in the following way.

$$\int_{\theta(\boldsymbol{x},b)} w(\boldsymbol{x},b) d\boldsymbol{x} = \int_{0}^{1} \int_{\theta(\boldsymbol{x},b)} w(\boldsymbol{x},b) d\boldsymbol{x} d\lambda_{b}$$
$$= \int_{\theta'(\boldsymbol{x},\lambda_{b})} w'(\boldsymbol{x},\lambda_{b}) d\boldsymbol{x} d\lambda_{b}$$

By doing this to the other integration term of $WMI(\theta, w \mid x, b)$, and also by the definition of WMI, we finally obtain that

$$WMI(\theta, w \mid \boldsymbol{x}, \boldsymbol{b}) = WMI(\theta', w' \mid \boldsymbol{x}')$$

where $x' = x \cup \{\lambda_b\}$ is a set of real variables. The proof above can be easily adapted to multiple Boolean variable cases, which proves our proposition.

A.2 proof of Proposition 3.5

Proof. (proof of Proposition 3.5) To start with, we consider SMT(\mathcal{LRA}) theory θ with no Boolean variables with a simple weight function w where the set of literal $\mathcal{L} = \{\ell\}$ has only one literal and literal weight function $p_{\ell}(\boldsymbol{x}) = \prod_{i=0}^{n} x_i^{p_i}$.

Claim A.1. For a monomial function $f(\mathbf{x}) = \prod_{i=0}^{n} x_i^{p_i}$, let $\theta_f = \bigwedge_{i=0}^{n} \bigwedge_{j=1}^{p_i} (0 \le z_j^i \le x_i)$. Then we have the monomial $f(\mathbf{x}) = MI(\theta_f | \mathbf{z}; \mathbf{x})$, where \mathbf{z} is the set of real variables z_j^i in theory θ_f , and \mathbf{x} is parameters of theory θ_f .

Let $\theta' = \theta \land (\ell \Rightarrow \theta_p) \land (\neg \ell \Rightarrow \hat{\theta}_p)$ where $p = p_\ell$ for brevity, θ_p is as defined in Claim A.1 and $\hat{\theta}_p := \bigwedge_{i=0}^n \wedge_{j=1}^{p_i} (0 \le z_j^i \le 1)$. Then we can rewrite WMI $(\theta, w \mid x)$ as model integration problem by Claim A.1 as follows.

$$\begin{split} \text{WMI}(\theta, w \mid \boldsymbol{x}) &= \int_{\theta(\boldsymbol{x})} w(\boldsymbol{x}) d\boldsymbol{x} \\ &= \int_{\theta(\boldsymbol{x}) \wedge \ell(\boldsymbol{x})} p(\boldsymbol{x}) d\boldsymbol{x} + \int_{\theta(\boldsymbol{x}) \wedge \neg \ell(\boldsymbol{x})} 1 d\boldsymbol{x} \\ &= \int_{\theta(\boldsymbol{x}) \wedge \ell(\boldsymbol{x})} MI(\theta_p \mid \boldsymbol{z}; \boldsymbol{x}) d\boldsymbol{x} + \int_{\theta(\boldsymbol{x}) \wedge \neg \ell(\boldsymbol{x})} 1 d\boldsymbol{x} \\ &= \int_{\theta(\boldsymbol{x}) \wedge \ell(\boldsymbol{x})} \int_{\theta_p(\boldsymbol{z})} 1 d\boldsymbol{z} d\boldsymbol{x} + \int_{\theta(\boldsymbol{x}) \wedge \neg \ell(\boldsymbol{x})} 1 d\boldsymbol{x} \\ &= MI(\theta \wedge (\ell \Rightarrow \theta_p) \wedge (\neg \ell \Rightarrow \hat{\theta}_p) \mid \boldsymbol{x}, \boldsymbol{z}) \end{split}$$

Take $x' = x \cup z$ then the proposition holds. The proof can be easily adapted for monomials with non-trivial coefficient by inducing more real variables z. It also holds for more general weight functions with literal set $\mathcal{L} = \{\ell_i\}_{i=1}^k$ and set of monomial per-literal weight functions $\mathcal{P} = \{p_{\ell_i}\}_{i=1}^k$, by taking theory θ' as follows which completes the proof of proposition.

$$\theta' = \theta \wedge \bigwedge_{i=1}^{k} (\ell_i \Rightarrow \theta_{p_{\ell_i}}) \wedge \bigwedge_{i=1}^{k} (\neg \ell_i \Rightarrow \hat{\theta}_{p_{\ell_i}}).$$

Proof. (proof of Claim A.1) By definition of theory θ_f ,

$$MI(\theta_f \mid \boldsymbol{z}; \boldsymbol{x}) = \int_{\theta_f(\boldsymbol{z})} 1d\boldsymbol{z}$$
$$= \prod_{i=1}^n \prod_{j=1}^{p_i} \int_0^{x_i} 1dz_j^i$$
$$= \prod_{i=1}^n \prod_{j=1}^{p_i} x_i = \prod_{i=1}^n x_i^{p_i} = f(\boldsymbol{x}).$$

A.3 proof of Proposition 4.1

Proof. (proof of Proposition 4.1) It follows from definition of WMI. Denote the set of real variables $x \setminus \{x\}$ by \hat{x} . From the definition of WMI in Equ. 2.2, we can obtain the following partial derivative of WMI of theory δ w.r.t. variable x.

$$\begin{aligned} &\frac{\partial}{\partial x} \operatorname{WMI}(\theta, w \mid \boldsymbol{x}, b) \mid_{x=x^*} \\ &= \sum_{\mu \in \mathbb{B}^m} \int_{\theta(\hat{\boldsymbol{x}}, x^*, \mu)} w(\hat{\boldsymbol{x}}, x^*, \mu) d\hat{\boldsymbol{x}} \end{aligned}$$

where the variable x is fixed to value x^* in weight function, μ are total truth assignments to Boolean variables as defined before. The weight function is integrated over set $\{\hat{x}^* \mid \theta(\hat{x}^*, x^*, \mu) \text{ is true}\}$. We define p(x) as follow

$$p(x) := \sum_{\mu \in \mathbb{B}^m} \int_{\theta(\hat{x}, x, \mu)} w(\hat{x}, x, \mu) d\hat{x}$$

Since weight functions w are piecewise polynomial, function p(x) is a univariate piecewise polynomial p(x), and WMI $(\theta, w \mid x, b)$ is an integration over p(x), which finishes our proof.

A.4 Proof of Theorem 4.4

Claim A.2. For each path in the primal graph that starts with the root and ends with a leaf, and each real variable in path with height *i*, its number of polynomial pieces is $O(n \cdot c^{i+1})$.

Proof. Prove by mathematical induction. Denote the real variable with height i in the path by x_i For i = 0, since the number of \mathcal{LRA} literals is c, then there are at most c critical points for real variable x_0 and therefore there are at most c + 1 polynomial pieces for x_0 .

Suppose that the claim holds for *i*, that is, the number of polynomial pieces for x_i is $O(n \cdot c^{i+1})$. To obtain critical points for variable x_{i+1} , we collect integration bounds

on variable x_i whose size is $O(n \cdot c^{i+1})$ by assumption. Since the critical points of variable x_{i+1} are obtained by solving $b_1 = b_2$ w.r.t. variable x_{i+1} for b_1, b_2 in bounds on variable x_i , where there are at most c bounds containing x_{i+1} and the rest bounds are numerical ones, there are at most $O(n \cdot c^{i+2})$ solutions. Therefore, the number of polynomial pieces for x_{i+1} is $O(n \cdot c^{i+2})$, which finishes our proof.

Proof. (Proof of Theorem 4.4) Let p be an arbitrary path in the pseudo tree T that starts with the root and ends with a leaf. Denote the maximum polynomial degree in weight functions by d. By Claim A.2 for each variable, it has at most $O(n \cdot c^{h_p})$ polynomial pieces. Moreover from Prop. 4.1, polynomials defined over each pieces have at most n(d + h) polynomial degree. Therefore the set of values chosen to do instantiation on a certain real variable has size $O(n^3 \cdot c^{h_p})$ and each path p induces a search space with size $O((n^3 \cdot c^{h_p})^{h_t})$ since length of each path is bounded by h_t .

The pseudo tree T is covered by l such directed paths. The union of their individual search spaces covers the whole search space, where every distinct full path in the search space appears exactly once. Therefore, the size of the search space is bounded by $O(l \cdot (n^3 \cdot c^{h_p})^{h_t})$.

B CACHING

Our algorithm allows caching in two sense. The first is the caching of pieces, i.e. intervals and polynomial degrees obtained from child nodes, which can be considered as constraints from child nodes. The pieces of a certain nodes is decided both by instantiation values from its father node as well as pieces from child nodes. Although we instantiate root nodes with distinct values, the constraints from child nodes for a certain node remains unchanged as long as they have the same father-child relation in subtree.

Another case where caching is possible is values of p(x) as defined in Prop. 4.1 at instantiations of variable x. This is possible because for a certain node, its pieces resulting from different instantiation values of its grandfather node might intersects. This is especially helpful when there is a long path in primal graphs and caching can save a lot computational effort.

C Pieces Enumeration Algorithm

We summarize piece enumeration algorithms for two variable theory and for theory with tree primal graphs as described in Sec. 4.2 in Alg. 3.

Algorithm 3 PE_NODE – For Tree Primal Graph

Input: θ : SMT theory with tree primal graph *G*: primal graph for theory θ **Output:** *I*: interval and degree tuples of root variable *r* 1: **if** root *r* has no child **then** 2: $I_r \leftarrow$ get_bounds(θ) 3: **return** I_r 4: $\theta_{r,c}$'s, θ_{G_c} 's \leftarrow partition SMT(\mathcal{LRA}) theory θ 5: **for all** child *c* **do** 6: $I_c \leftarrow$ PE_NODE(θ_c, G_c) 7: $I_r^c \leftarrow$ PE_EDGE($c, \theta_{r,c}, I_c$) 8: **Return** $I = shatter(\{I_r^c\}_c)$